

# Faculty of Arts, Design & Architecture

# Master of Design

# 9313



## Term 1 2025 Commencing Students – 96uoc

|        |   |   |  |
|--------|---|---|--|
| Year 1 | Term 1  | Term 2  | Term 3   |
|        | DDES9010<br>Design Concepts and Communication | DDES9011<br>Histories and Theories for Design | DDES9013<br>Designing in Context                   |
|        | Design Elective*                              | DDES9012<br>Critical Approaches to Design     | ADAD9114<br>Research Foundations in Art and Design |
|        | Design Elective*                              | Design Elective*                              |  |

|        |  |   |   |
|--------|--|---|---|
| Year 2 | Term 1   | Term 2  | Term 3  |
|        | DDES9014<br>Imperatives for a Sustainable Future | DDES9016<br>Design Studio Project 1: Proposal | DDES9017<br>Design Studio Project 2: Final Design |
|        | Design Elective*                                 | DDES9015<br>Creativity and Entrepreneurship   | Prescribed Elective^                              |
|        | Design Elective*                                 | Design Elective*                              |   |

This Sample Program is subject to term course offerings, please see the Handbook and adjust study plan in line with course availability <https://www.handbook.unsw.edu.au/undergraduate/programs/2025/9313>

^ Students must complete 6uoc Prescribed Elective Choose ONE course from:

- o ADAD9312 Leadership in the Cultural and Creative Industries;
- o ADAD9115 Internship
- o ADAD9116 Research Paper

\*Students must take 36 UOC from any of the Design Elective groups below:

|                  |   |  |  |  |  |  |
|------------------|---|--|--|--|--|--|
| DESIGN ELECTIVES | <b>Communication Design</b>                 | <b>Design Leadership</b>                               | <b>Immersive Design</b>                                    | <b>Interaction and UX Design</b>   | <b>Materials and Object Design</b>                                 | <b>Spatial and Experience Design</b>   |
|                  | DDES9141 Graphic Design Foundations         | DDES9161 Vision Strategy & Design Leadership           | DDES9901 Designing & Experiencing Immersion                | DDES9151 Interaction Design Foundations  | DDES9121 Textiles: Contemporary Studio                             | DDES9131 Transforming the Everyday: Domestic Futures                               |
|                  | DDES9142 Typographic Design                 | DDES9162 Leadership & Interdisciplinary Teams          | DDES9905 Immersive Design, Complexity & Wicked Problems    | DDES9152 Human-Centred User Experience Methods                                     | DDES9122 Jewellery: Contemporary Studio                            | DDES9132 Participatory Design for Commercial Contexts (not offered 2025)           |
|                  | DDES9143 Graphic Design & Society           | ADAD9113 Communication Skills for Creative Disciplines | DDES9920 Information Architecture for Immersive Aesthetics | DDES9153 Tangible Interfaces & Interactive Displays (pre-reqs DDES9151 + DDES9152) | DDES9123 Furniture & Lighting: Contemporary Studio                 | DDES9133 Urban Intervention: People, Places & Cultural Contexts (not offered 2025) |
|                  | DDES9144 Graphic Design for User Interfaces |  | ADAD9110 3D Visualisation Studio                           | DDES9154 Wearable & Bio-Sensing Interactions (pre-req DDES9151)                    | DDES9124 Hybrid Crafting: New Technologies, Traditional Techniques | ADAD9311 Designing the Experience: Exhibitions & Beyond                            |
|                  |   |  |  |  | DDES9125 Material Thinking   |  |