Graduate Certificate in Simulation and Immersive Technologies 7323

UNSW
S Y D N E Y

Term 1 2025 Commencing Students – 24uoc

	Term 1	Term 2
Year 1	**DDES9901 Designing and Experiencing Immersion**	***Prescribed Elective**
	DDES9902 (T1)^ Or DDES9903 (T2)	
	***Prescribed Elective**	

NOTES

A note about Core Courses and Prescribed Electives

Please refer to the Handbook for more information on course availability
https://www.handbook.unsw.edu.au/postgraduate/programs/2025/7323

Students must take:
- ^12uoc Core Courses DDES9901 plus either
  - DDES9902: Human Dimensions in Immersive Environments (Term 1)
    Or
  - DDES9903: Narrative and Sensemaking in Immersive Environments (Term 2)

- *12uoc Prescribed Electives – choose from the following courses:
  - ADAD9110 3D Visualisation Studio
  - DDES9911 Future Immersive Learning Methodologies
  - DDES9914 Managing Immersive Projects
  - DDES9920 Information Arch. for Immersive Aesthetics

Information is correct as of 25.10.24 and is based on proposed prerequisites and course availability. This is to be used as a guide only and does not replace individual advice. Refer to the Handbook and Class Timetable for the relevant term to check availability for these courses. Contact The Nucleus: Student Hub for further assistance. CRICOS Provider Code 00098G