

Master of Animation and Visual Effects 9319



Term 3 2024 Commencing Students – 96uoc

| Year 1 | Term 3 | Year 2 | Term 1 | Term 2 | Term 3 | Year 3 | Term 1 | Term 2 |
|---|-------------------------------------|---------------------|--|------------------------|--|---------------------|-----------------------------|-----------------------------|
| | ADAD9110 3D Visualisation Studio | | DART9001 Animation Studio | DART9002 VFX Studio | ADAD9312 Leadership in the Cultural and Creative Industries | | DART9003 Industry Studio | DART9005 Capstone Studio |
| ADAD9113 Communication Skills for Creative Disciplines | DART9300 Digital Aesthetics | Prescribed Elective | ADAD9114 Research Foundations in Art and Design | Prescribed Elective | Prescribed Elective | | | |
| Prescribed Elective | Prescribed Elective | Prescribed Elective | Prescribed Elective | Prescribed Elective | Prescribed Elective | Prescribed Elective | | |

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| NOTES | <p>Students must take 30uoc of Prescribed Electives from the following courses:</p> <ul style="list-style-type: none"> ○ ADAD9115 Internship ○ ADAD9116 Research Paper ○ DART9101 Motion Capture Studio ○ DART9102 Rigging Studio ○ DART9103 Creature Studio ○ DART9104 Procedural FX Studio ○ DART9105 Real-Time Studio ○ DART9106 Digital Cinematography Studio |
| | <p>Please refer to the Handbook for more information on course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2024/9319</p> |