

Bachelor of Media and Arts

3344



Term 1 2025 Commencing Students

Year 1	Term 1	Term 2	Term 3
	Media Focus* Course Level 1	Media Specialisation* Level 1	Media Focus* Course Level 1
	Media Grounding* Course Level 1	Media Grounding* Course Level 1	Arts Major
	Arts Major	Arts Minor	

Year 2	Term 1	Term 2	Term 3
	Media Specialisation Course Level 2	Media Specialisation Course Level 2	Media Expansion Course Any Level
	Arts Major	Arts Major	Media Specialisation Course Level 2 or 3
	Arts Minor		Arts Minor

Year 3	Term 1	Term 2	Term 3
	Media Specialisation Course Level 2 or 3	Media Specialisation Course Level 2 or 3	Media Expansion Course Level 3
	Arts Major	Arts Major	Arts Minor
	Media Expansion Course Level 2	Arts Minor	

Year 4	Term 1	Term 2	Term 3
	Media Specialisation Course Level 3	Media Specialisation Course Level 3	Arts Minor
	Arts Major	Arts Major	Arts Prescribed Elective or Optional 2 nd Major*
	Media Expansion Course Level 3	Arts Prescribed Elective or Optional 2 nd Major*	

NOTES	This Sample Program is indicative only and subject to the term course offerings of each Disciplinary Component and Specialisation. Please refer to the Handbook under your chosen specialisation/s to adjust study plan in line with course availability https://www.handbook.unsw.edu.au/undergraduate/programs/2025/3344		
	Media Component: 48uoc Specialisation from: • Cinema Studies • Communication & Journalism • Media Studies • Public Relations & Advertising • Screen Production		
	*Chooses courses based on term offering and specialisation See 3341-Media Sample Program for preferred course selections based on chosen major		
	- Expansion course rules: 24 UOC with at least 6UOC at L2 & 12UOC at L3. Courses must be from 4 other specialisation areas other than specialisation - Courses cannot be double counted across Specialisation, Foundation or Expansion requirements Arts Component: **Students must complete at least one Major (48 UOC) and one Minor specialisation (36 UOC + 12 UOC Prescribed Elective) or a second Major specialisation (48 UOC). See Handbook for details		