

# Bachelor of Computer Science and Fine Arts

-in Animation and Moving Image

# 3792



**UNSW**  
SYDNEY

Term 2 2023 Commencing Students

Year 1	Term 2	Term 3
	DART1200 Digital Studio 1	DART1201 Digital Studio 2
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	DART1350 Media Arts Theory	Computer Science	DART1351 Media Arts Theory
	Level 1 Disciplinary Studio 1	Level 1 Disciplinary Studio 2	Computer Science
	Computer Science	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Level 2 Disciplinary Studio 1	Level 3 Disciplinary Studio 1	Computer Science
	Level 2 Disciplinary Studio 2	Level 3 Disciplinary Studio 2	Computer Science
	Art Theory Level 1 or 2		Computer Science

Year 4	Term 1	Term 2	Term 3
	Computer Science	Computer Science	ADAD3000 Professional Experience Project
	DART3203 Professional Practice	Computer Science	Art Theory Level 3
	DART3200 Major Project 1	DART3201 Major Project 2	

Year 5	Term 1
	Computer Science
	Computer Science

NOTES	<p>This Sample Program is indicative only and subject to the term course offerings of each Disciplinary Component - Please refer to the Handbook under your chosen specialisation/s to adjust study plan in line with course availability <a href="https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792">https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792</a></p> <p><b>Computer Science Component:</b> *Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major <a href="https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets">https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets</a></p> <p><b>Fine Arts Component:</b></p> <ul style="list-style-type: none"> <li>You must complete two studio sequences of Level 1, Level 2 &amp; Level 3 courses 18UOC each in two of the 6 studio areas for a total of 36UOC</li> <li>Art Theory Course options can be chosen from the following course prefixes: DART13xx, DART23xx or DART33xx</li> </ul>																				
	<table border="1"> <thead> <tr> <th>Introductory</th> <th>Intermediate</th> <th>Advanced</th> </tr> </thead> <tbody> <tr> <td>DART1210 Animation 1</td> <td>DART2210 Animation 2</td> <td>DART2211 Animation 3</td> </tr> <tr> <td>DART1220 Visual Effects 1</td> <td>DART2220 Visual Effects 2</td> <td>DART2221 Visual Effects 3</td> </tr> <tr> <td>DART1230 Moving Image 1</td> <td>DART2230 Moving Image 2</td> <td>DART2231 Moving Image 3</td> </tr> <tr> <td>DART1240 Sound 1</td> <td>DART2240 Sound 2</td> <td>DART2241 Sound 3</td> </tr> <tr> <td>DDES1110 3D Visualisation 1</td> <td>DDES2110 3D Visualisation 2</td> <td>DDES2111 3D Visualisation 3</td> </tr> </tbody> </table>			Introductory	Intermediate	Advanced	DART1210 Animation 1	DART2210 Animation 2	DART2211 Animation 3	DART1220 Visual Effects 1	DART2220 Visual Effects 2	DART2221 Visual Effects 3	DART1230 Moving Image 1	DART2230 Moving Image 2	DART2231 Moving Image 3	DART1240 Sound 1	DART2240 Sound 2	DART2241 Sound 3	DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3
	Introductory	Intermediate	Advanced																		
	DART1210 Animation 1	DART2210 Animation 2	DART2211 Animation 3																		
	DART1220 Visual Effects 1	DART2220 Visual Effects 2	DART2221 Visual Effects 3																		
	DART1230 Moving Image 1	DART2230 Moving Image 2	DART2231 Moving Image 3																		
	DART1240 Sound 1	DART2240 Sound 2	DART2241 Sound 3																		
	DDES1110 3D Visualisation 1	DDES2110 3D Visualisation 2	DDES2111 3D Visualisation 3																		

# Bachelor of Computer Science and Fine Arts

- in Art Theory

## 3792



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SYDNEY

### Term 2 2023 Commencing Students

Year 1	Term 2	Term 3
	DART1100 Studio Art Practice 1	DART1101 Studio Art Practice 2
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	DART1300 Histories of Contemporary Art 1	DART1310 Australian Art	DART1301 Histories of Contemporary Art 2
	Computer Science	Computer Science	Art Theory Level 1 or 2
	Art Theory Level 2	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Computer Science	DART2311 East Asian Contemporary Art	DART2310 Aboriginal and Torres Strait Islander Art
	Computer Science	Art Theory Level 2	

Year 4	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Art Theory Level 3
	DART3310 Global Contemporary Art	Art Theory Level 2 or 3	Art Theory Level 3
	Art Theory Level 2	Art Theory Level 3	

Year 5	Term 1
	Computer Science
	Computer Science

NOTES	<p>This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability  <a href="https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792">https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792</a></p>
	<p><b>Computer Science Component:</b>                  *Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major  <a href="https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets">https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets</a></p>
	<p><b>Fine Arts Component:</b></p> <ul style="list-style-type: none"> <li>• Denotes core courses which are offered once a year and must be taken sequentially in the term listed</li> <li>• You must take 48 UOC in Art Theory courses, including a minimum of 18UOC at level 2 and a minimum 18 UOC at level 3. Choose from courses beginning with the prefixes DART13xx, DART23xx and DART33xx</li> <li>• ADAD3000 Professional Experience Project can also be completed as a Level 3 Art Theory course</li> </ul>

# Bachelor of Computer Science and Fine Arts

- in Visual Arts

# 3792



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## Term 2 2023 Commencing Students

Year 1	Term 2	Term 3
	DART1100 Studio Art Practice 1	DART1101 Studio Art Practice 2
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Level 1 Disciplinary Studio 1	Level 1 Disciplinary Studio 2	DART1301 Histories of Contemporary Art 2
	DART1300 Histories of Contemporary Art 1	Level 2 Disciplinary Studio 1	

Year 3	Term 1	Term 2	Term 3
	DART2100 Studio Art Practice 3	DART2101 Studio Art Practice 4	Art Theory Level 1 or 2
	Computer Science	Level 2 Disciplinary Studio 2	Computer Science
	Computer Science	Computer Science	

Year 4	Term 1	Term 2	Term 3
	Level 3 Disciplinary Studio 1	Level 3 Disciplinary Studio 2	Art Theory Level 3
	Computer Science	Computer Science	Computer Science
	DART3100 Studio Art Practice 5	DART3101 Studio Art Practice 6	

Year 5	Term 1
	Computer Science
	Computer Science

NOTES	<b>Computer Science Component:</b> *Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major <a href="https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets">https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets</a>			
	<b>Fine Arts Component :</b>			
	<ul style="list-style-type: none"> <li>You must complete two studio sequences of Level 1, Level 2 &amp; Level 3 courses 18UOC each in two of the 6 studio</li> <li>Art Theory Course options can be chosen from courses with prefixes: DART13xx, DART23xx or DART33xx</li> </ul>			
		<b>Introductory</b>	<b>Intermediate</b>	<b>Advanced</b>
		DART1110 Drawing 1	DART2110 Drawing 2	DART3110 Drawing 3
		DART1120 Painting 1	DART2120 Painting 2	DART3120 Painting 3
		DART1130 Photography 1	DART2130 Photography 2	DART3130 Photography 3
		DART1140 Printmaking: Relief & Screen	DART2140 Printmaking: Etching	DART3140 Printmaking: Advanced Studio
		DART1150 Sculpture 1	DART2150 Sculpture 2	DART3150 Sculpture 3
		DART1230 Moving Image 1	DART2230 Moving Image 2	DART2231 Moving Image 3

This Sample Program is subject to term course offerings and specialisation/s. Please refer to Handbook and adjust study plan in line with course availability  
<https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792>

# Bachelor of Computer Science and Fine Arts

- in Music

## 3792



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### Term 2 2023 Commencing Students

Year 1	Term 2	Term 3
	MUSC1802 Music Craft 2	MUSC1803 Music Craft 3
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	MUSC1807 Music Literacies 1	MUSC1808 Music Literacies 2	MUSC2116 Sound, Society and Self in World Music
	MUSC1901 What's Music About?	MUSC1604 Western Music: a Panorama	Computer Science
	MUSC1801 Music Craft 1	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Computer Science	Music Craft Elective	Music Prescribed Elective
	Computer Science	Music Prescribed Elective	

Year 4	Term 1	Term 2	Term 3
	Computer Science	MUSC4102 Critical Practice in Music	Music Prescribed Elective
	Computer Science	Music Prescribed Elective	Computer Science
	Music Prescribed Elective	Music Prescribed Elective	

Year 5	Term 1
	Computer Science
	Computer Science

<b>NOTES</b>	<p>This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability <a href="https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792">https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792</a></p> <p><b>Computer Science Component:</b> *Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major <a href="https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets">https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets</a></p> <p><b>Music Component:</b></p> <ul style="list-style-type: none"> <li>• Denotes core courses which are offered once a year and must be taken sequentially in the term listed</li> <li>• You must take 42 UOC of Craft and Musicology Prescribed Electives as follows; Craft courses - a minimum 18 UOC including at least 6 UOC from MUSC2901 Music Craft 4 MUSC2902 Music Craft 5 MUSC2903 Music Craft 6</li> <li>• Musicology courses - a minimum 24 UOC from courses listed in Handbook. Some courses may not be offered every year</li> <li>• MUSC4102 Critical Practice in Music –term offering may change from Term 2 to Term 3</li> </ul>

# Bachelor of Computer Science and Fine Arts

- in Music Pedagogy

## 3792



**UNSW**  
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Term 2 2023 Commencing Students – Music Specialisation available after completing 24uoc in Music - See Declaration Information in Handbook

Year 1	Term 2	Term 3
	MUSC1802 Music Craft 2	MUSC1803 Music Craft 3
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	MUSC1807 Music Literacies 1	MUSC1808 Music Literacies 2	MUSC2116 Sound, Society and Self in World Music
	MUSC1901 What's Music About?	MUSC1604 Western Music: a Panorama	Computer Science
	MUSC1801 Music Craft 1	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Computer Science	Music Craft Focus Course	MUSC2802 Music Studio Teaching
	Computer Science	Music Prescribed Elective	

Year 4	Term 1	Term 2	Term 3
	Computer Science	MUSC4102 Critical Practice in Music	MUSC3804 Educating the Musical Novice
	Computer Science	MUSC3808 Becoming a Performer	Computer Science
	Music Prescribed Elective	Music Prescribed Elective	

Year 5	Term 1
	Computer Science
	Computer Science

**NOTES**

This Sample Program is subject to term course offerings and specialisation/s. Please refer to the Handbook and adjust study plan in line with course availability <https://www.handbook.unsw.edu.au/undergraduate/programs/2023/3792>

**Computer Science Component:**  
\*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major <https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets>

**Music Component:**

- Denotes core courses which are offered once a year and must be taken sequentially in the term listed;
- You must take 18 UOC of Craft and Musicology Prescribed Electives as below;

Craft courses - a maximum of 12 UOC from  
 MUSC2901 Music Craft 4  
 MUSC2902 Music Craft 5  
 MUSC2903 Music Craft 6  
 MUSC2706 Music Ensemble

Musicology courses – at least 6 UOC from courses listed in Handbook. Some courses may not be offered every year

- Music Craft courses completed as part of the Focus requirement cannot be double counted towards Craft Prescribed Electives
- MUSC4102 Critical Practice in Music –term offering may change from Term 2 to Term 3

# Bachelor of Computer Science and Fine Arts

- in Music Sonic Arts

# 3792



**UNSW**  
SYDNEY

Term 2 2023 Commencing Students — Music Specialisation available after completing 24uoc in Music - See Declaration Information in Handbook

Year 1	Term 2	Term 3
	MUSC1802 Music Craft 2	MUSC1803 Music Craft 3
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	MUSC1807 Music Literacies 1	MUSC1808 Music Literacies 2	MUSC2116 Sound, Society and Self in World Music
	MUSC1901 What's Music About?	MUSC1604 Western Music: a Panorama	Computer Science
	MUSC1801 Music Craft 1	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Computer Science	Music Craft Focus Course	MUSC2803 Creative Sound Technologies
	Computer Science	Music Prescribed Elective	

Year 4	Term 1	Term 2	Term 3
	Computer Science	MUSC4102 Critical Practice in Music	MUSC3806 Immersive Audio
	Computer Science	MUSC3805 Electroacoustic Music	Computer Science
	Music Prescribed Elective	Music Prescribed Elective	

Year 5	Term 1
	Computer Science
	Computer Science

**NOTES**

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**Computer Science Component:**  
 \*Please refer to 2023 Computer Science Sample Programs under Bachelor of Computer Science-3778 for your chosen Major <https://www.unsw.edu.au/engineering/student-life/student-resources/progression-checksheets>

**Music Component:**

- Denotes core courses which are offered once a year and must be taken sequentially in the term listed;
- You must take 18 UOC of Craft and Musicology Prescribed Electives as below;

Craft courses - a maximum of 12 UOC from

- MUSC2901 Music Craft 4
- MUSC2902 Music Craft 5
- MUSC2903 Music Craft 6
- MUSC2706 Music Ensemble

Musicology courses – at least 6 UOC from courses listed in Handbook. Some courses may not be offered every year

- Music Craft courses completed as part of the Focus requirement cannot be double counted towards Craft Prescribed Electives
- MUSC4102 Critical Practice in Music –term offering may change from Term 2 to Term 3

# Bachelor of Computer Science and Fine Arts

- in Music Creative Practice

# 3792



**UNSW**  
SYDNEY

Term 2 2023 Commencing Students — Music Specialisation available from Year 2 subject to entry requirements - See Declaration Information in Handbook

Year 1	Term 2	Term 3
	MUSC1802 Music Craft 2	MUSC1803 Music Craft 3
	Computer Science*	Computer Science
	Computer Science*	Computer Science

Year 2	Term 1	Term 2	Term 3
	MUSC1807 Music Literacies 1	MUSC1808 Music Literacies 2	MUSC2116 Sound, Society and Self in World Music
	MUSC1901 What's Music About?	MUSC1604 Western Music: a Panorama	Computer Science
	MUSC1801 Music Craft 1	Computer Science	

Year 3	Term 1	Term 2	Term 3
	Computer Science	Computer Science	Computer Science
	Computer Science	Music Craft Focus Course	MUSC2801 Music Performance Styles & Interpretation
	Computer Science	Music Prescribed Elective	

Year 4	Term 1	Term 2	Term 3
	Computer Science	MUSC4102 Critical Practice in Music	MUSC3809 Advanced Music Craft
	Computer Science	Music Craft Focus Course	Computer Science
	Music Prescribed Elective	Music Prescribed Elective	

Year 5	Term 1
	Computer Science
	Computer Science

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